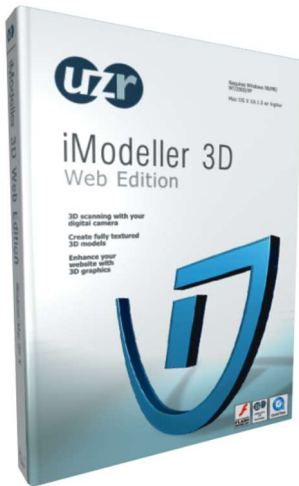




http://www.imodeller.com

# iModeller 3D Web Edition



3D graphics from 2D images. As simple as that.

iModeller 3D Web Edition turns your camera into a 3D scanner. Create 3D models of any object, ready to be published on the web. Export UZR, Macromedia Flash, and QuickTime files to enhance your web site with exciting and interactive content. Create stunning online 3D graphics - no plugin required!  
Available for Windows and Mac OS X systems.

## State of the Art Software

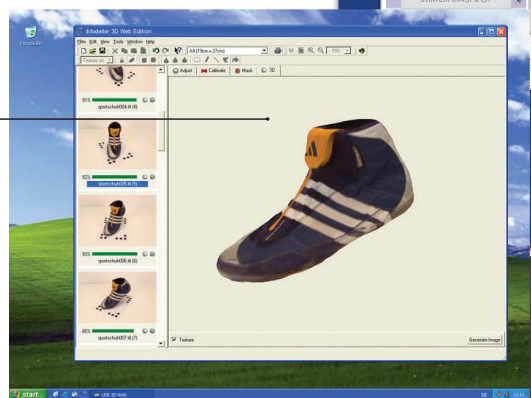
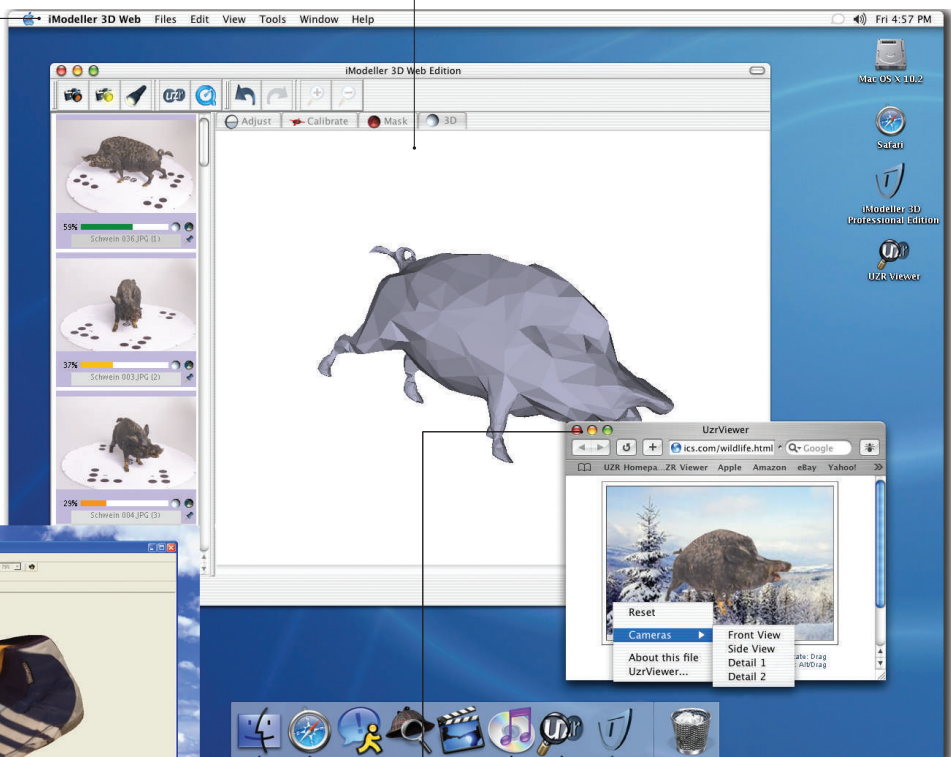
The intuitive user interface makes creating 3D graphics with iModeller 3D Web Edition a mere child's play.

## Intuitive User Interface

The unique and user-friendly interface of iModeller 3D Web Edition allows you to work on different tasks simultaneously.

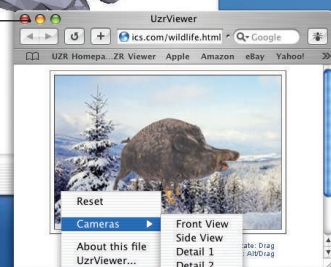
## No Restrictions

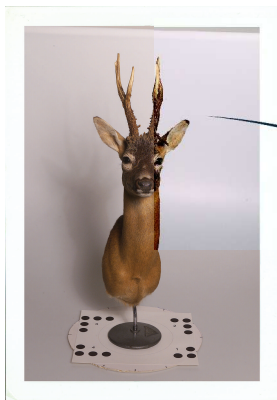
Capture objects of any size, use any digital camera or webcam.



## Free 3D Java Viewer

The UZR Viewer allows 3D display in every browser on any system. Use it to create stunning online 3D graphics.





UZR's own Web 3D format is streamable and java-based. It works with every Java-enabled browser, allowing every user to view your content online.



Everyday, more than 300.000 people download and install the QuickTime player. Using iModeller 3D's QuickTime export, they will be thrilled by your creations.



Macromedia Flash is the standard format for enriched web presentations. Use the provided export to seamlessly integrate your works into Flash homepages and presentations.

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## Key Features

**Variable Image Import Formats.** iModeller 3D Web Edition supports BMP, JPG, PCD, PNG, PSD, TGA and TIF files.

**Automatic Alpha Channel Detection.** Allows premasking of the images with any external image editing software (e.g. Adobe Photoshop).

**Texturing Options.** Use the Texture On and Texture Off Masks to select preferred object image parts.

**Mesh Control.** The unique Details Mask allows to bring out filigrane object parts.

**Award-Winning User Interface.** Creating high-quality results has never been so easy - even for absolute 3D graphics newbies.

**Camera Position Editing Features.** Create individual camera positions to enhance object highlights and add artificial textures.

**Automatized Modelling Functions.** Create 3D files with a single mouse click.

**3D Material Control.** Add phong and metal shadings to your 3D model.

**Virtual Light Source.** Add a virtual light source to create great visual effects.

**Variable Web Exports.** Save your 3D model as UZR, Macromedia Flash and QuickTime files.

**Template Functionalities.** Streamline your Web 3D HTML content production. Create templates only once and publish complete HTML pages with a single mouseclick.

**Plugin-Free Web 3D.** Harness the power of the java based UZR Viewer with panoramic image background support.

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## System Requirements

**Mac:** G4 with Mac OS X 10.1.5 or higher, **PC:** Pentium II/400 MHz Processor (Pentium III/Athlon 800 MHz recommended), Microsoft Windows ME, NT (Service Pack 6), 2000, XP operating system or later (Windows 2000/XP recommended), 128 MB of RAM (256 MB of RAM recommended), 800x600@16 Bit Highcolor graphics (1024x768@32 Bit TrueColor graphics recommended), OpenGL support, Harddisk space required: minimum installation 30 MB, maximum installation 60 MB, CD-ROM drive, VGA or higher resoluted monitor, Mouse (wheel mouse recommended), Digital camera or webcam, Printing device, Java enabled browser

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## Support

**Extended Online Resources.** iModeller 3D has its own support web site. At the URL <http://www.imodeller.com>, registered users will find lots of tutorials, a user forum hosted by our developers, plus news, a gallery, and everything you expect from a premium product web resource.

**Mail Support.** Got a problem using iModeller 3D? Contact the UZR Support team at [support@uzr.de](mailto:support@uzr.de) for answers quicker than anything you have yet experienced.

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## Order Information

To purchase iModeller 3D Web Edition, please contact your local reseller:

or UZR's international sales office at:  
UZR GmbH & Co KG  
PO Box 70 30 52  
22026 Hamburg  
Germany  
Phone: ++49 40 410 988 900  
Fax: ++49 40 410 988 909  
<mailto:sales@uzr.de>

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